

# **User Manual**

**Android CMS Software**

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## 1 Manual History

Manual Revision	Version	Publication Date
A	3.2	Dec 2012

## 2 Login



To launch Signagelink software, click Digital Signage icon on your computer desktop. If you are logging from the computer other than the server, launch Internet Explorer and type url <http://serverIP/webedit>



There is a pre-define Admin account "sa". The default password is 123456. After you sign in the system, you can change the password for this account.

### 3 System Administration

#### 3.1 New User Account

To create a new user account, click Admin→User→New. Enter User ID and Name. And then choose an organization and assign appropriate roles.

When you have done, click Submit.

The screenshot shows the 'New User' form in the Signagelink Digital Signage Admin interface. The form includes fields for User ID (filled with 'signagelink'), Password (filled with '123456'), Name (filled with 'signagelink'), Email, MSN, Area Code, Local Zip Code, Mobile, Telephone, Address, and Remark. Below the form is the 'Permission Information' section, where the Organization is set to 'Headquarters' and the 'Assigned Roles' section has a checked box for 'Administ...'. The 'Submit' and 'Back' buttons are at the bottom right.

#### 3.2 Delete User Account

To delete a user account, click Admin→User →Select User →Click Delete

The screenshot shows the 'User' list in the Signagelink Digital Signage Admin interface. The list has columns for User ID, Name, Type, User Role, Organization, and Email. Two users are listed: 'signagelink' and 'sa'. The 'signagelink' user is selected. A confirmation dialog box titled 'Information Window' is open, asking 'Are you sure to delete the item(s)?' with 'OK' and 'Cancel' buttons.

#### 3.3 Change Password

To change password for a user, login with the User ID, then click change Pwd

The screenshot shows the Signagelink Digital Signage Admin interface with the 'Change Pwd' button highlighted in the top navigation bar. The main content area contains several buttons: 'New Content', 'Publish', 'Player Information', 'Player Monitoring', 'User', 'Resource', 'Operation Log', and 'Monitor Log'. The right sidebar shows 'Basic Info' and 'To Be Reviewed' sections.

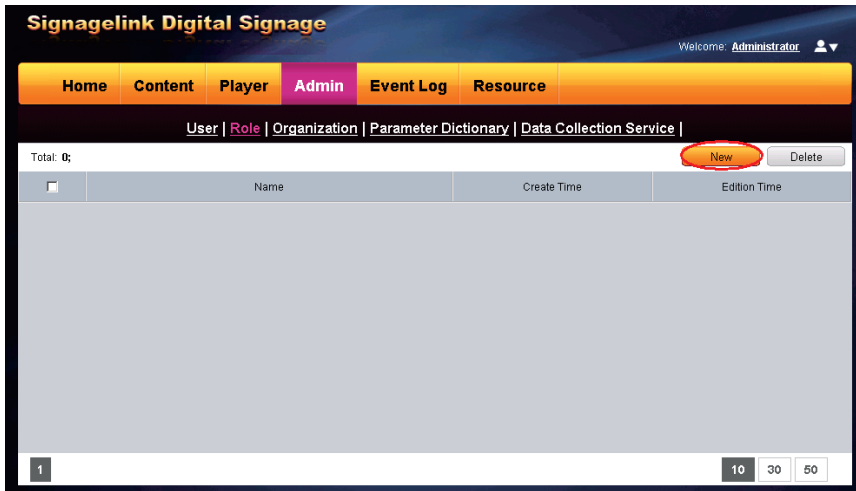
You need to enter the old password, new password and confirm password. And then click Ok.

The screenshot shows the 'Change Pwd' dialog box in the Signagelink Digital Signage Admin interface. The dialog has three input fields: 'Old Pwd', 'New Pwd', and 'Confirm'. There are 'OK' and 'Cancel' buttons at the bottom.

### 3.4 Create New Role

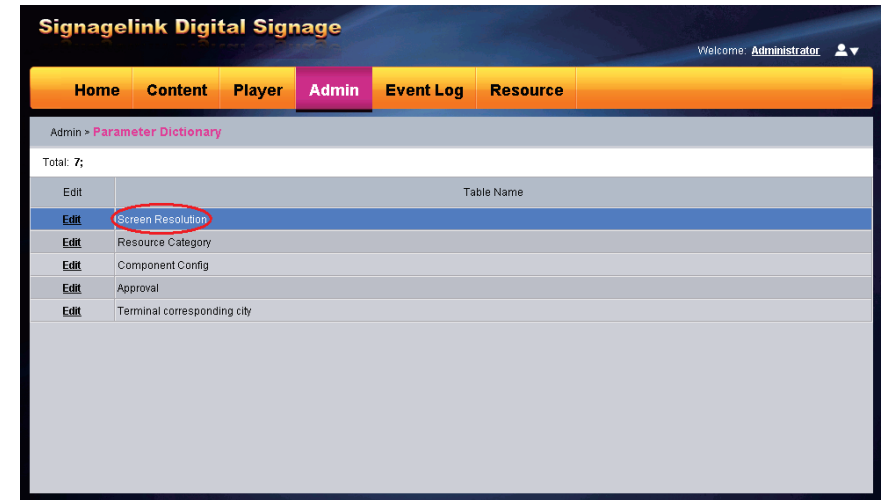
Click Admin → Role → New, Enter name, apply level and then choose the permission for the role.

Click submit

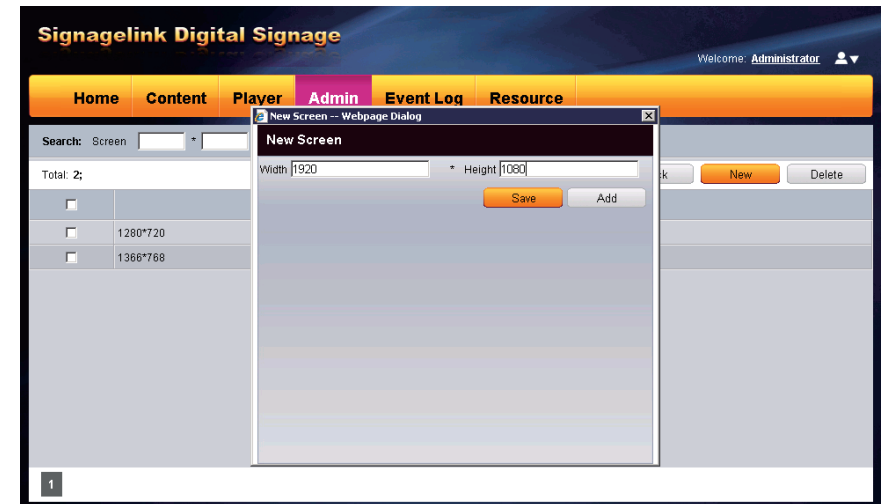


### 3.5 Parameter dictionary

#### 3.5.1 Create Screen Resolution

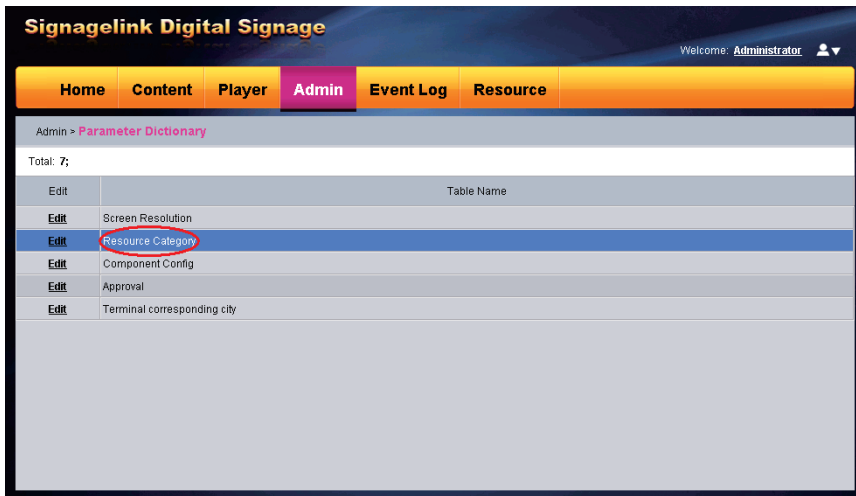


Click Edit → New → Enter Width and Height → Save. If you click add, you can continue to add new resolutions



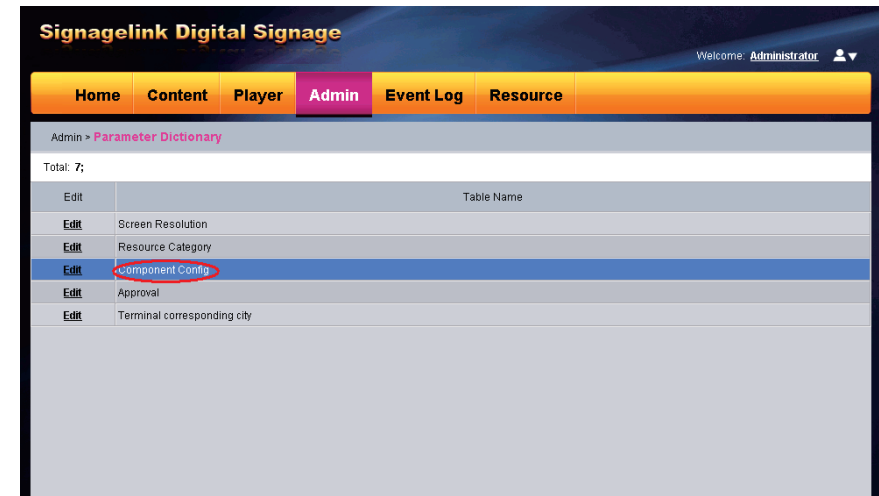
### 3.5.2 Resource Category

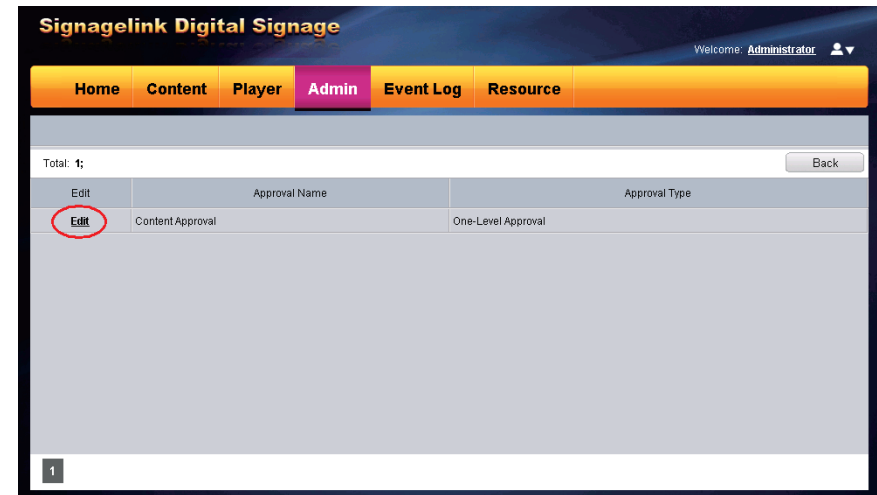
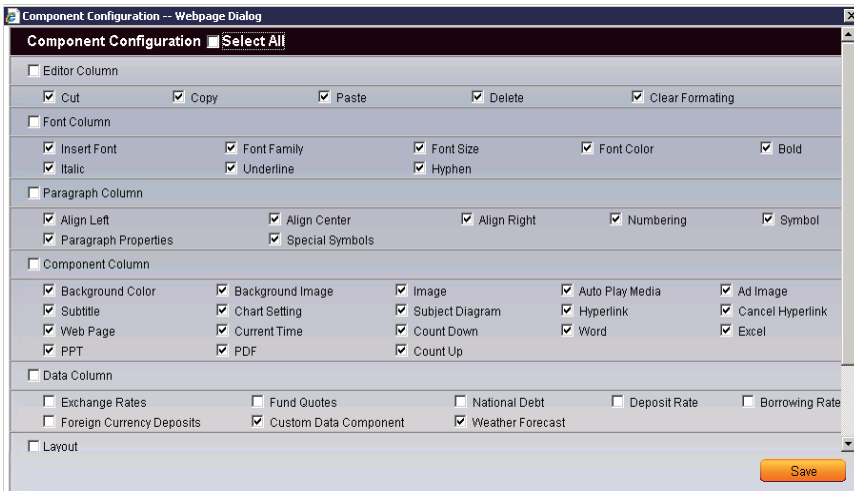
Click edit → New → Enter new folder name and select classification → Save



### 3.5.3 Component Config

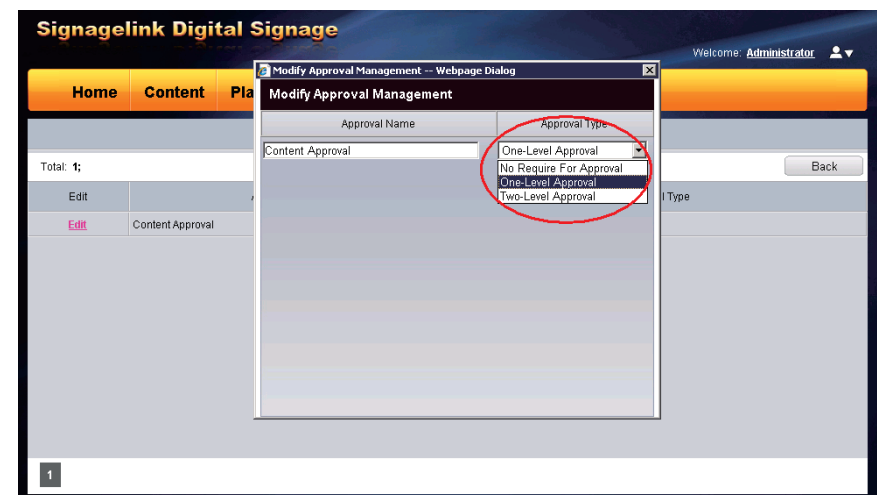
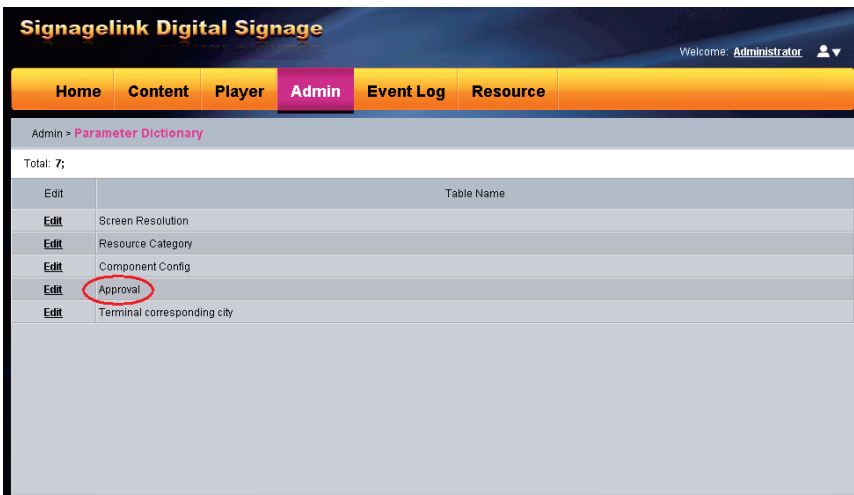
Click edit → Config → Select the components → Save





### 3.5.4 Edit Approval

Click Edit → Edit → Choose the approval type (default type is Level one approval) → Save You can choose Level one approval, Level two approval and No approval required.



### 3.5.5 Data Collection Service

If you have any real time data want to show in the content, you could use the customer Data Service.

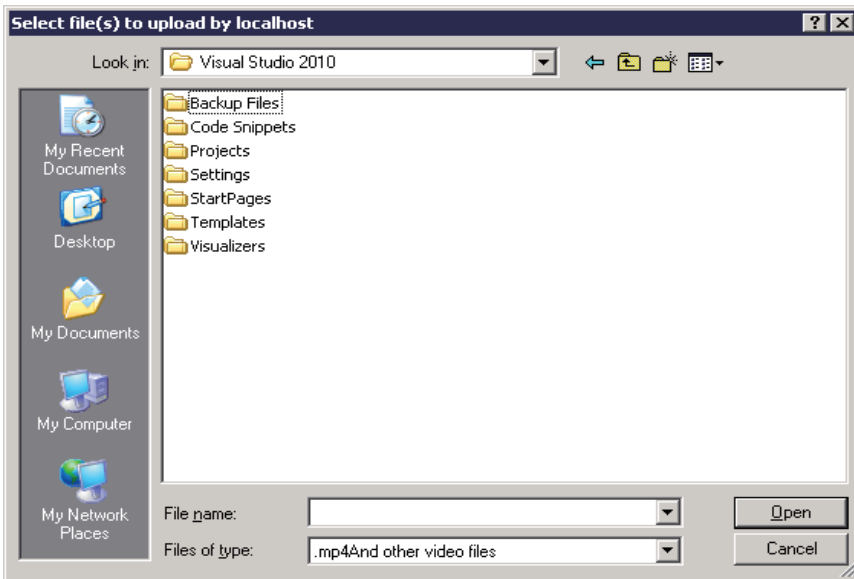
## 4 Resources

Resource menus are used to maintain Video, Image, Music, Template and PDF files. The Template menu is used to maintain predefined templates and user templates.

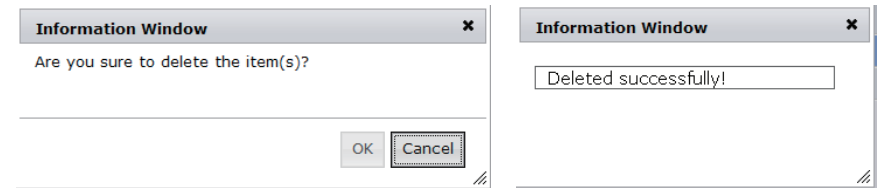
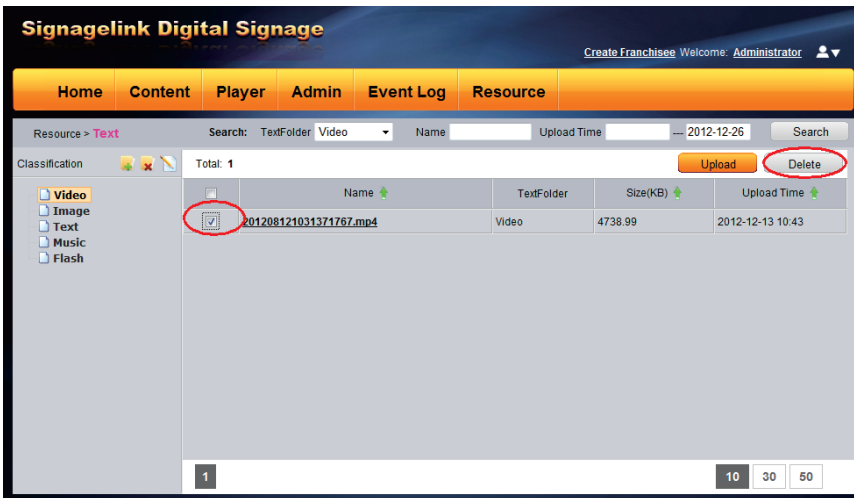
### 4.1 Video

To maintain files, click Resources → Material. You can upload or delete video, image, text, music, flash from system.

To upload a video, click **Video** → **Upload** → **Add file**. Navigate to the directory where your video file is located. Select the file and then click open. If you want to upload multiple files, press the shift or ctrl key and mouse left button to select files and then click open.



To delete a video file, select the video file and then click Delete.



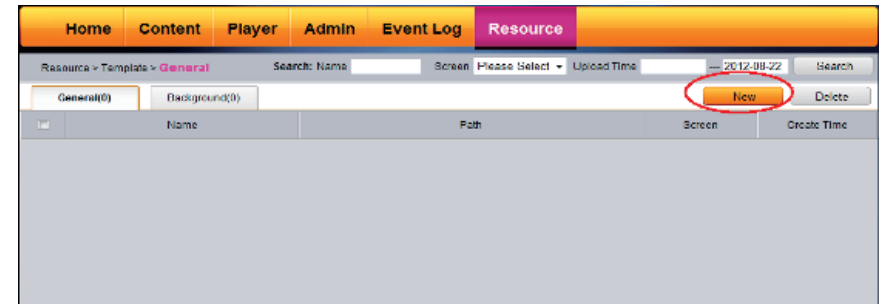
Then click OK. The file will be deleted.

### 4.2 Image, Music, Text, Flash

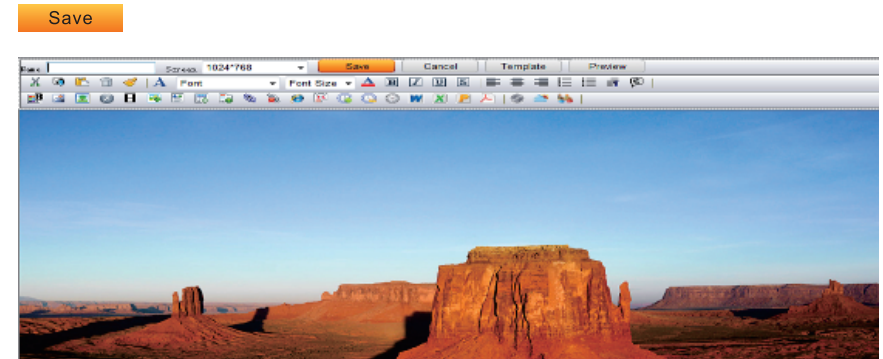
Follow the same steps as video files to maintain image, music, text files. The text file means Microsoft Word, Excel and PowerPoint. Word, Excel and PPT will be converted into PDF format directly, for Android system does not support Microsoft office.

### 4.3 Template

You can create your own templates for future use. To create a new template, click Resources → Template → New



Enter template name and resolution, After you complete the design, click





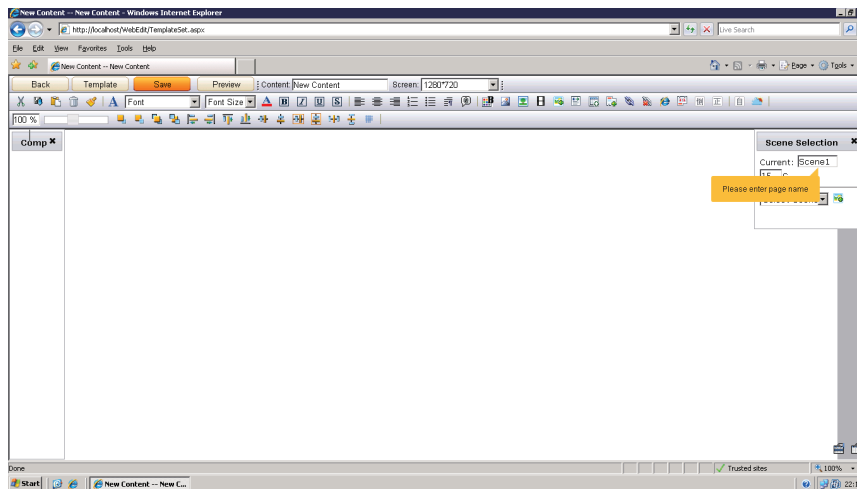
## 5 Content Managements

### 5.1 Create New Contents

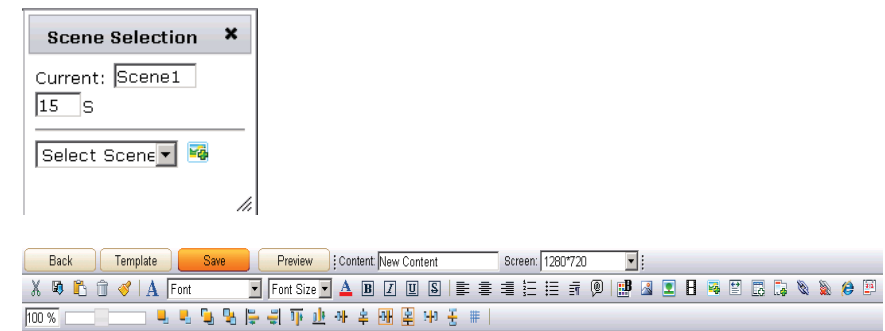
To create content, click **New Content**






















The system will take you to **Content Design Studio**.




The Scene Name and Play Time (how long the scene will be played) are required for a scene. Enter the name for the scene and time it will play (inseconds). Then you can start your content design.

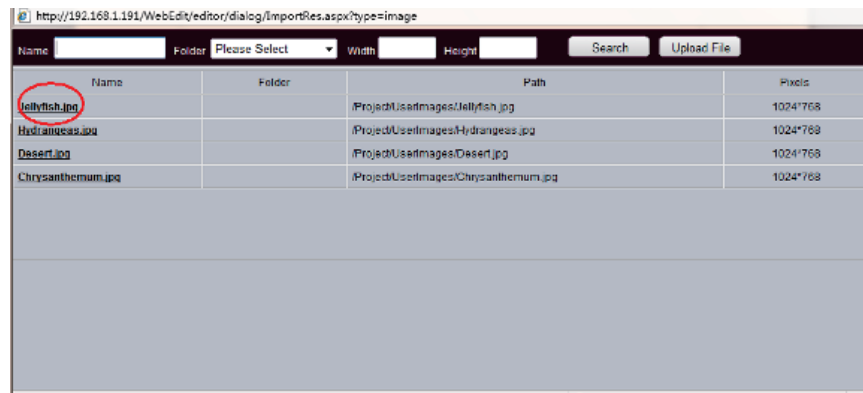


To find out the function of an icon, move the mouse pointer on top of the icon. The following lists are some of the icons.

-  This function supports touch screen. You can use the link to create Customer interactive scene
-  Used to edit text on selected area
-  Font color
-  Set background color
-  Load background image
-  Load Image to a selected zone
-  Load video to a selected zone
-  Load multiple images to a selected zone. You can set the time interval to display each image
-  Create scroll text
-  Insert Table
-  Insert web page
-  Count up
-  Count down
-  Display current date and time
-  Insert custom data
-  Insert pdf file
-  Insert pdf file
-  Insert pdf file
-  Insert pdf file


### 5.1.1 Image

To add an image to the scene, click image icon 



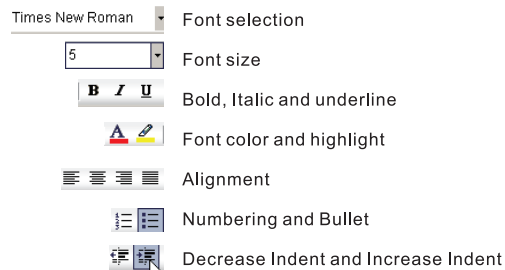
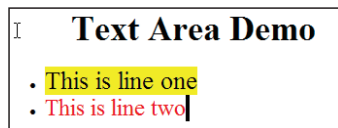
Select an image from the list, e.g. Jellyfish.jpg. Double click the name. Use your mouse to resize and move to the location your desired. Then click anywhere on the screen to release your selection.

### 5.1.2 Text

To add text, click  icon, a text edit area will display on the screen




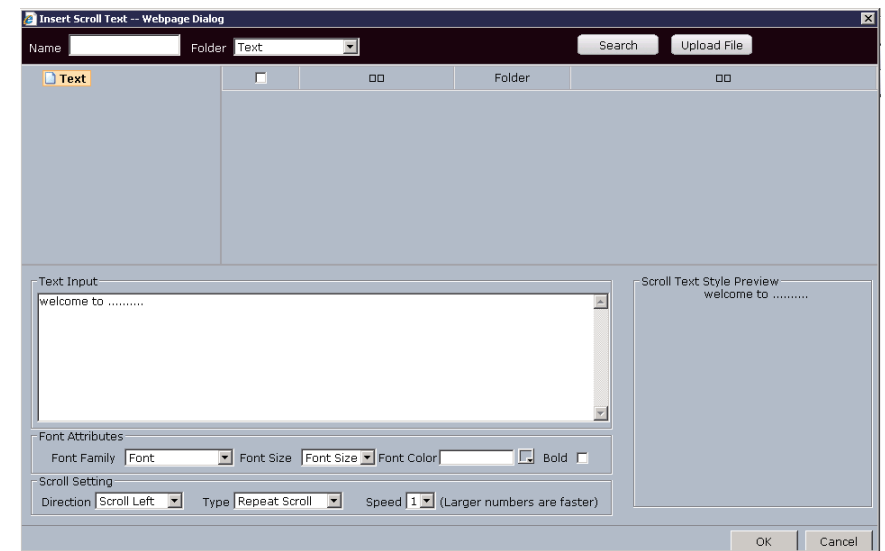
Move the text area to any location of your choice and resize the text area. Then double click on New Content to start text edition. You can set the color, font size. The following is an example of text area.






When you have done, deselect the text area by click anywhere on the screen.

### 5.1.3 Scroll Text

To add scroll text, click 



You can choose the font and set the font size and color. You can also adjust the scroll text speed, direction and type. Then click OK. Use the mouse to select the scroll text you just created, resize and move to your desired location.

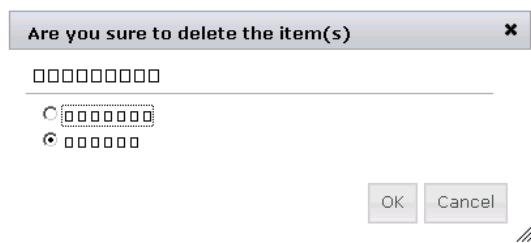
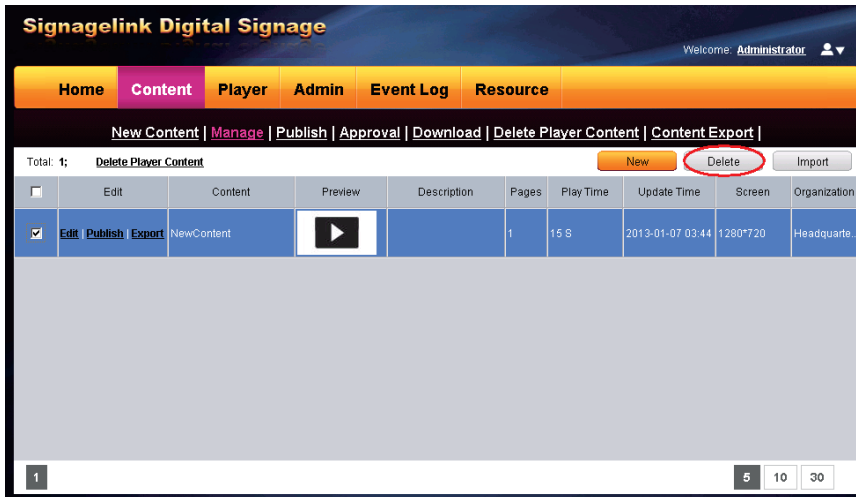
You can follow the steps above for other features. After you complete your scene design, click  to save the design. To add another scene, click , and then follow the steps above to create more scenes. You can preview your design by clicking . After you have completed your design, you can publish the content.



If you click OK, the content will be saved. If you click , then it will go to publish screen.

### 5.2 Delete Contents

To delete content, click Manage. Select the content you want to delete. And then click delete.

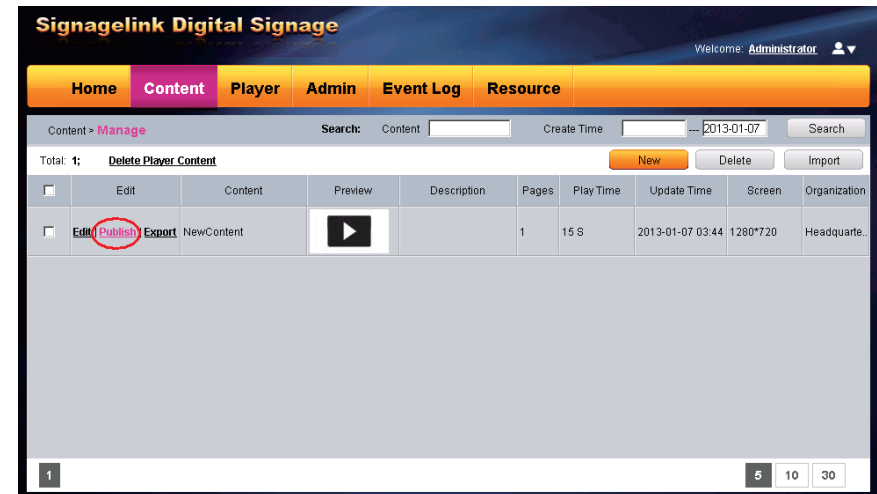


Click OK to confirm content deletion.

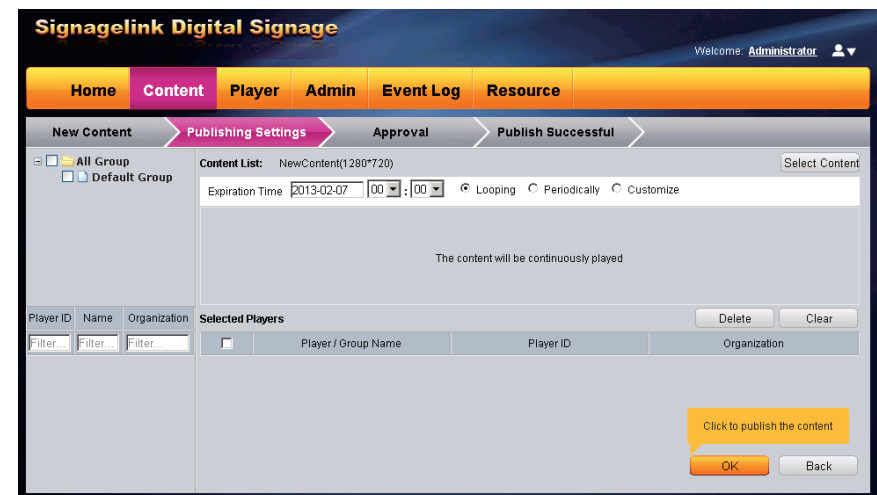
### 5.3 Schedule and Publish Contents

#### 5.3.1 Schedule

After you finish your content design and click Publish Ex, the system will automatically load content schedule screen. You can also navigate to this screen by click Publish.



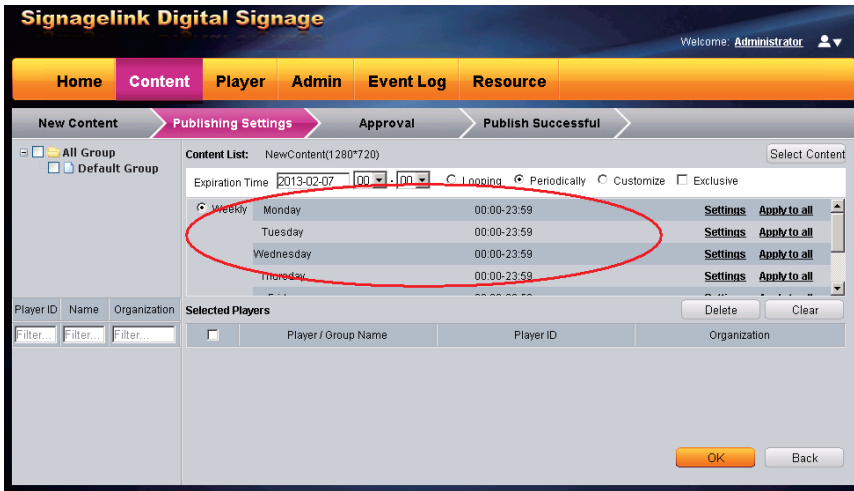
After click publish, it goes publishing settings.



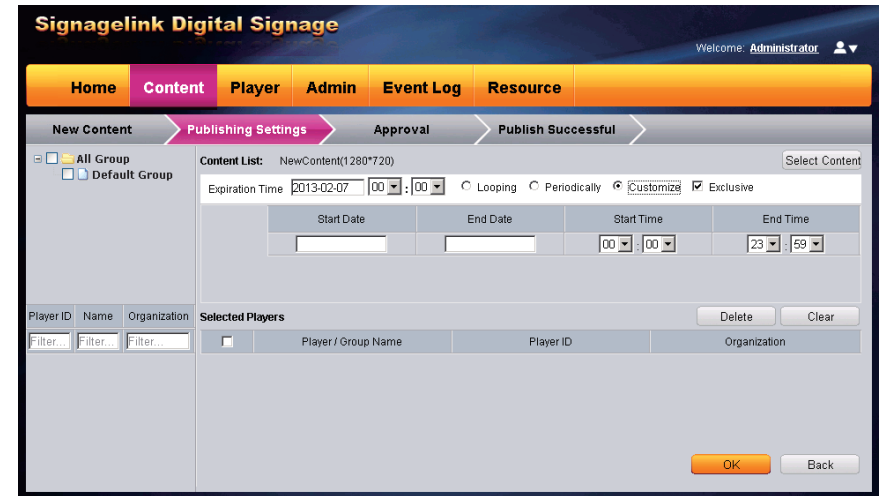
You must set content expiration time.

Select  Looping means that "The content will be continuously played in expiration time".

Select  Periodically means that "The content will play by weekly or monthly"



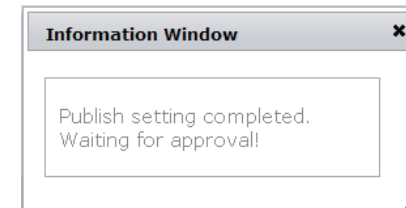
Select  **Customize** means that you can set the start date and end date; start time and end time as you like.



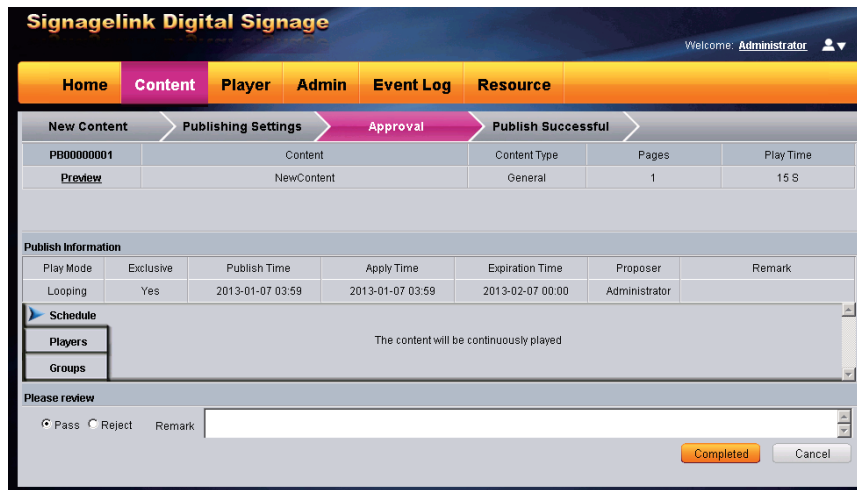
After you have finished the setting, add the player(s), click OK button.



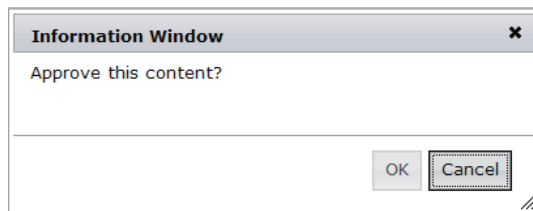
If you check  **Exclusive**, it means this content has priority to be played at the time you set. You can select  **Exclusive** in  **Periodically** and  **Customize** type.



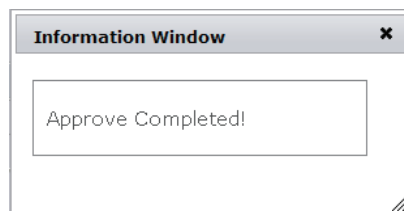
Then it goes to the approval page.



Select  Pass or  Reject . If you select reject, you should add remark.  
 Select  Pass , then click .



Then click ok.

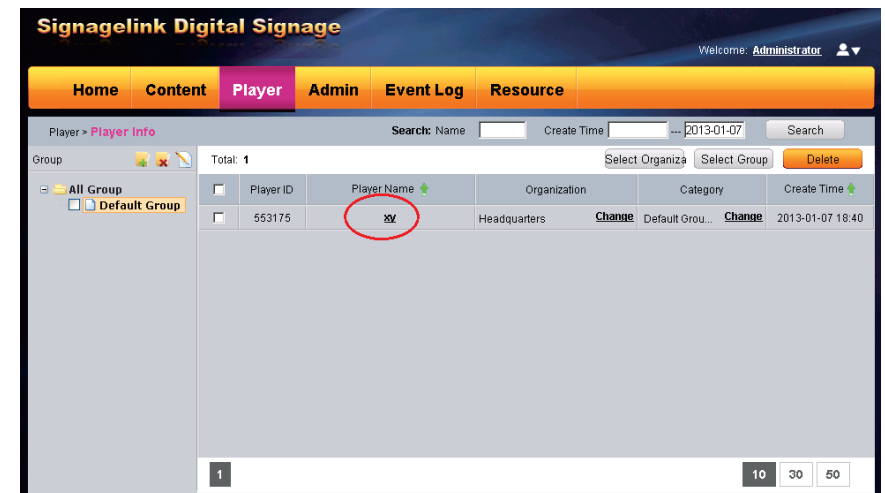


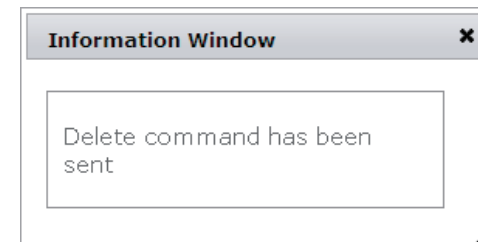
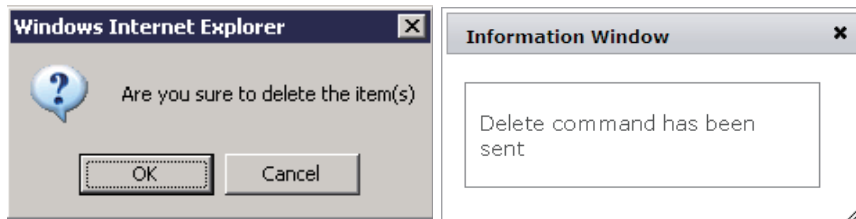
The following screen shows the sample content played.



### 5.4 Delete Content from Players

There are two ways to delete the content. → →  
 A. To delete content from players, click Player → Player information → Click Player Name





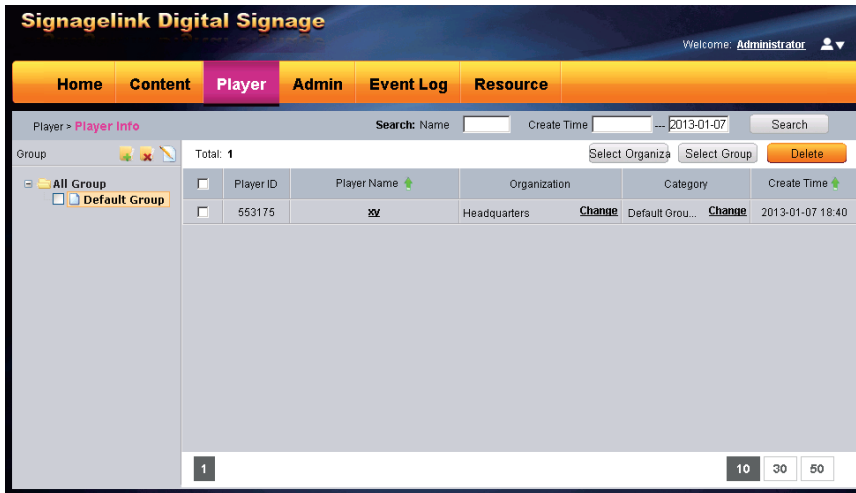
Check the content you would like to delete, and then click **Delete**.

B. Click Content → Delete Player Content → Select the content you want to delete → click Delete

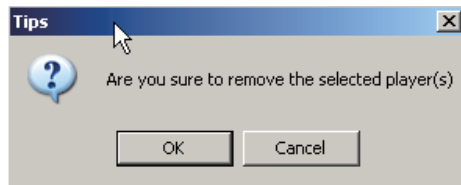
## 6 Player Monitoring

### 6.1 Player Information

To view player information, click player → player information



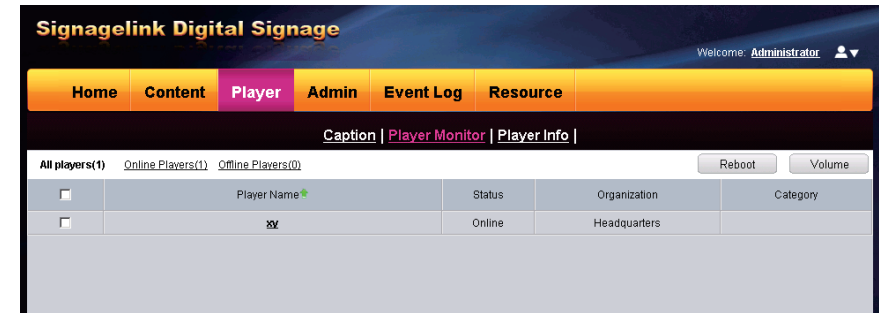
You can see player information such as Player ID, Player Name, Organization and so on. If you want to delete a player from the list, check  the player you would like to delete, then click [Delete](#)



Click OK to confirm the action.

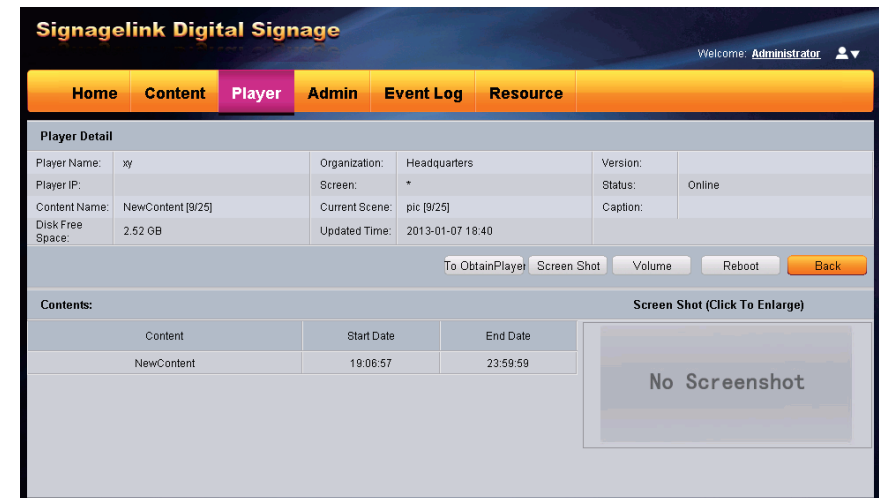
### 6.2 Player Monitoring

To monitor player, click player → player Monitor.

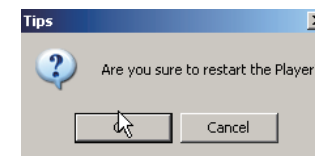


The screen shows the information about players. To view detailed information, click the link under Player Name, e.g. XY.

If you want to look the current content of a player, you can click [Screen Shot](#). Wait for about 60sec, you can see the screen at the right corner.



If you want to reboot the player computer, click [Reboot](#)

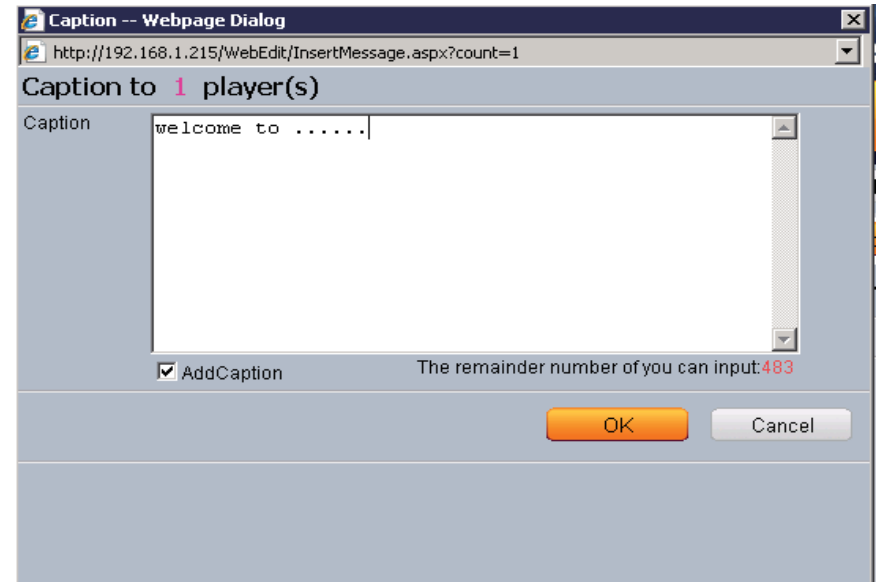
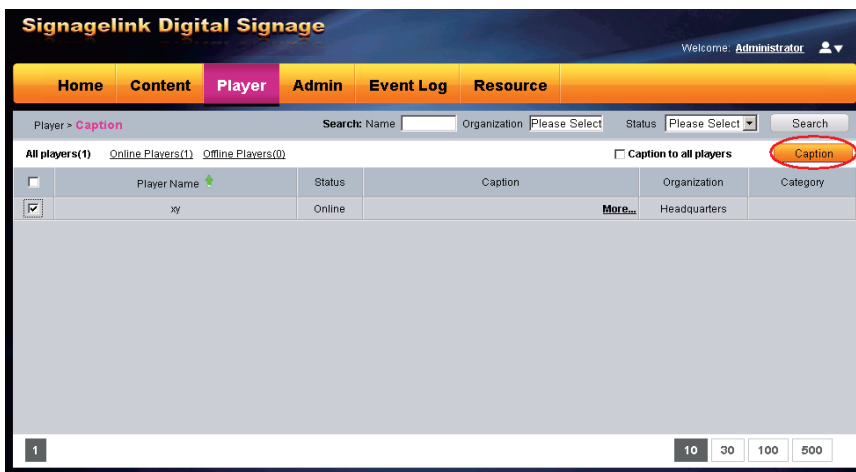


Change the volume of the player, click **Volume** and choose the volume.



### 6.3 Caption

This function allows you to insert the message. Choose the player name



END